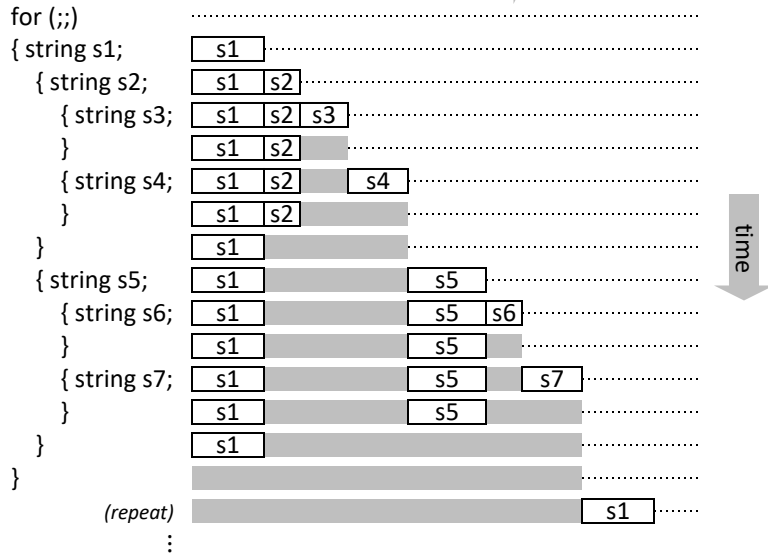


heap address



..... bump-pointer zone

sN character storage for sN

■ unused inter-object space

